

*Optimal Recovery of  
Differentiable Functions by  
Univariate Splines*

Michael Orlitzky

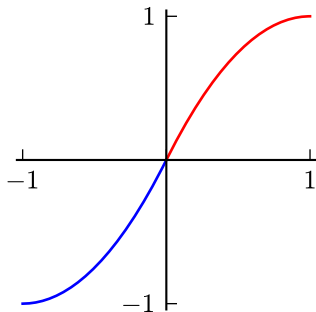


# POLYNOMIAL SPLINES

**Definition.** A *spline* is a piecewise-defined polynomial.

**Example.**

$$s(x) = \begin{cases} (x+1)^2 - 1, & x \in [-1, 0] \\ -(1-x)^2 + 1, & x \in [0, 1] \end{cases}$$



# POLYNOMIAL SPLINES

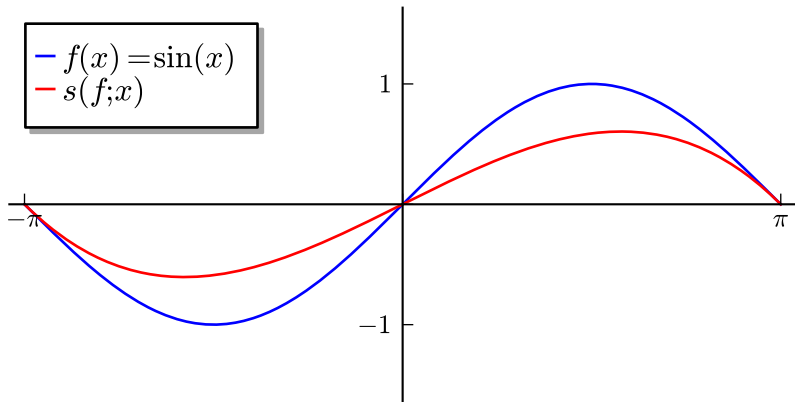
Splines are used to approximate other functions. Usually, a spline is defined in terms of the values and derivatives of the function it approximates.

**Example.** If we're given the values and first derivatives of a function  $f$  at two points,  $a$  and  $b$ , then the spline  $s(f; x)$  interpolates  $f$  and  $f'$  at those points.

$$\begin{aligned}4 \cdot s(f; x) &= (x^3 - 3x + 2) \cdot f(a) \\ &+ (x^3 - x^2 - x + 1) \cdot f'(a) \\ &+ (-x^3 + 3x + 2) \cdot f(b) \\ &+ (x^3 + x^2 - x - 1) \cdot f'(b)\end{aligned}$$

# POLYNOMIAL SPLINES

If we let  $a = -\pi$ ,  $b = \pi$  and substitute  $f(x) = \sin(x)$  into this formula, we get a decent approximation of  $\sin(x)$  on  $[-\pi, \pi]$ .



# POLYNOMIAL SPLINES

More generally, we can write a spline as,

$$s(f; x) = \sum_{k=0}^n A_k(x) \cdot f^{(k)}(a) + B_k(x) \cdot f^{(k)}(b),$$

where  $A_k(x)$  and  $B_k(x)$  are piecewise polynomials and  $f^{(k)}$  denotes the  $k^{\text{th}}$  derivative of  $f$ .

*Note.* This formula doesn't make much sense unless the  $k^{\text{th}}$  derivative of  $f$  exists. We can formalize this requirement.

# OPTIMALITY

**Definition.** We denote by  $W^r$  the space of all functions  $f$  defined over  $[-1, 1]$  such that  $f^{(r-1)}$  is continuous,  $f^{(r)}$  is piecewise continuous, and  $\|f^{(r)}\|_\infty \leq 1$ .

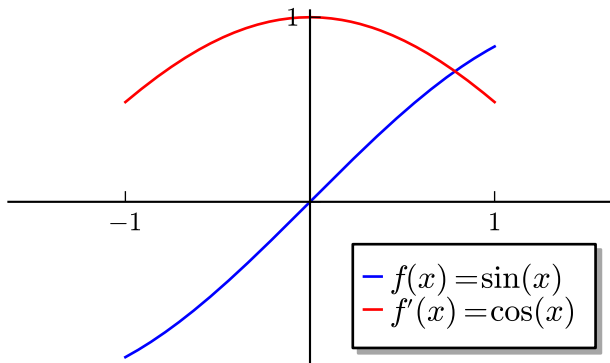
Intuitively, this means that  $f$  cannot change too fast.

- Our choice of  $[-1, 1]$  here is merely for convenience.
- So is the bound on  $\|f^{(r)}\|_\infty$ .

If we restrict ourselves to the class  $W^r$ , it becomes possible to define an optimal spline.

# OPTIMALITY

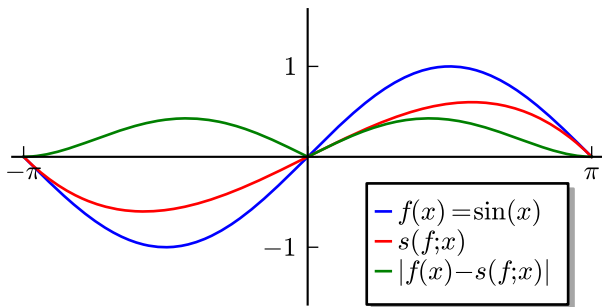
**Example.** The function  $f(x) = \sin(x)$  is in  $W^1$  because  $\sin(x)$  is continuous, and  $f'(x) = \cos(x)$  is continuous and bounded absolutely by 1.



# OPTIMALITY

**Definition.** The error of a spline  $s(f; x)$  at a point  $x$  is  $|f(x) - s(f; x)|$ ; i.e. the difference between the value of the spline and the value of the function it approximates.

Here, we depict the interpolation by cubic polynomial of  $\sin(x)$  along with the error, in green.



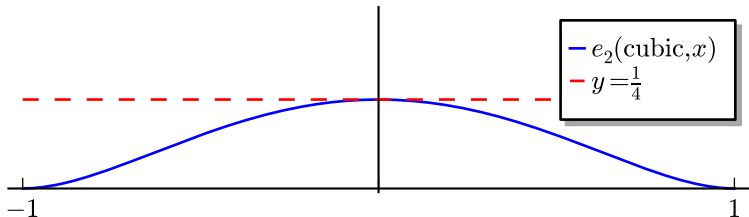


# OPTIMALITY

**Definition.** The maximal error achieved by the spline  $s(f; x)$  at  $x$  for any function in  $W^r$  is given by,

$$e_r(s; x) = \sup_{f \in W^r} |f(x) - s(f; x)|.$$

In other words, at each point  $x$ , there is a function  $f$  for which the approximation  $s(f; x)$  is worse than for all other functions in  $W^r$ .

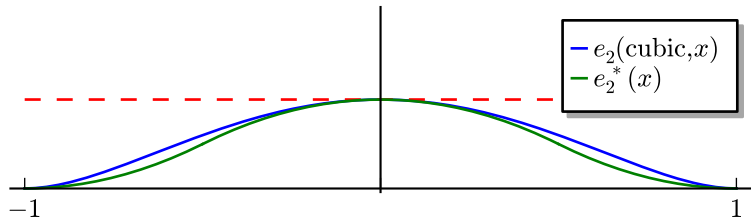


# OPTIMALITY

**Definition.** The error at  $x$  of the best spline for the worst function  $f$  in the class  $W^r$  is given by,

$$e_r^*(x) = \inf_s [e_r(s; x)].$$

If we're considering the entire class of functions rather than a *particular* function,  $e_r^*(x)$  is the best possible error any spline can achieve at  $x$ .



# OPTIMALITY

**Definition.** We say that a spline  $s(f; x)$  is *optimal* on  $W^r$  if,

$$e_r(s; x) \leq \sup_{x \in [-1, 1]} e_r^*(x), \quad x \in [-1, 1].$$

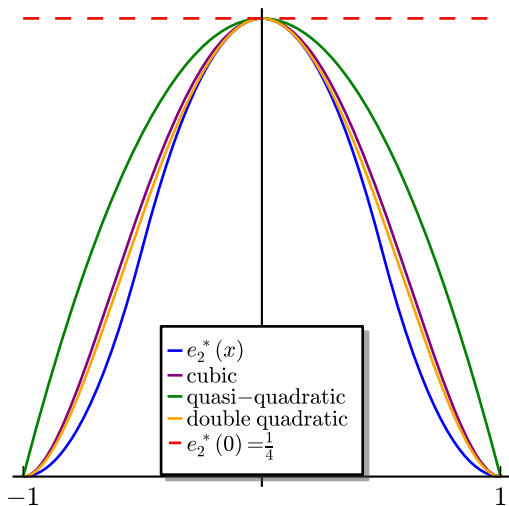
In the previous example,

- $\sup_{x \in [-1, 1]} e_2^*(x) = e_2^*(0) = \frac{1}{4}$
- $e_2(\text{cubic}, x) \leq \frac{1}{4}, \quad x \in [-1, 1]$

Therefore, the cubic is optimal on  $W^2$ .

# OPTIMALITY

**Example.**  $e_2(s; x)$  for some optimal splines.



# OPTIMALITY

**Our goal:** determine whether or not a given spline is optimal.

It turns out, the maximum error of the best spline is always achieved at the midpoint. That is,

$$\sup_{x \in [-1,1]} e_r^*(x) = e_r^*(0).$$

So, the spline  $s(f; x)$  is optimal if,

$$e_r(s; x) \leq e_r^*(0).$$

Therefore, we would like to know  $e_r^*(0)$ .

## COMPUTING $e_r^*(x)$

Boyanov [1] gives us  $e_r^*(x)$ :

$$e_r^*(x) = \int_{-1}^x (x-t)^{r-1} \text{sign}[U_r(t)] dt,$$

where  $U_r(t)$  is the polynomial of the form  $t^r + a_1 t^{r-1} + \dots + a_r$  that differs least from zero in the interval  $[-1, 1]$  with respect to the  $L_1$  norm.

However, we would prefer a closed form. To compute  $\text{sign}[U_r(t)]$ , we need to know the roots of  $U_r$ .

## COMPUTING $e_r^*(x)$

From Powell [2], we know that the polynomial of the form  $x^{n+1} + a_1x^n + \dots + a_m$  differing least from zero in the interval  $[-1, 1]$  is,

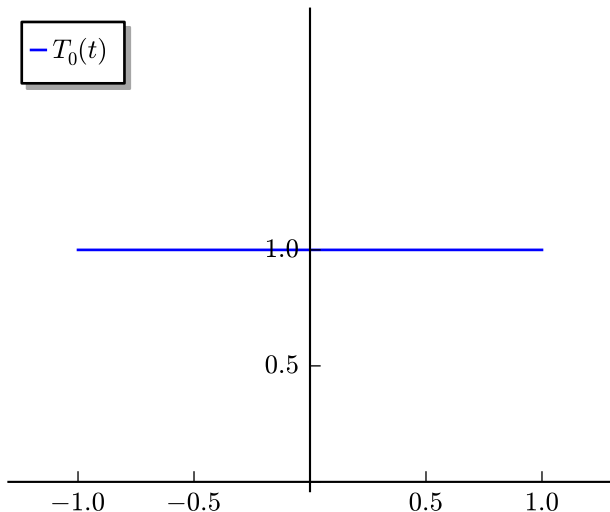
$$T'_{n+2}(t)/[2^{n+1}(n+2)],$$

where  $T_n$  is the  $n^{\text{th}}$  Chebychev polynomial.

It can be shown that the  $n^{\text{th}}$  Chebychev polynomial is equivalent to  $\cos(n \cdot \arccos(t))$ , for  $n \geq 0$ .

# COMPUTING $e_r^*(x)$

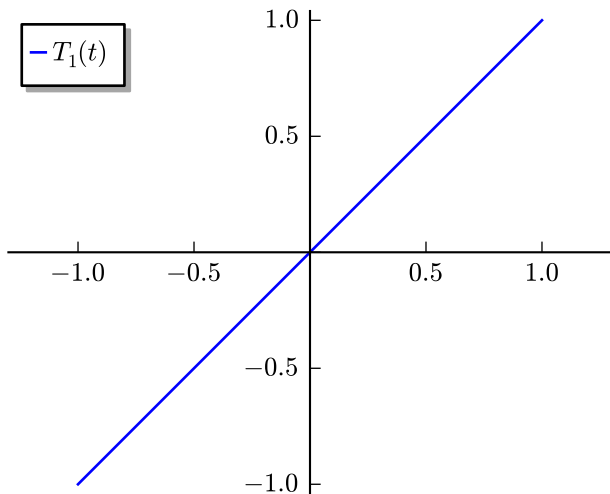
**Example.**  $T_n$  for small values of  $n$ .





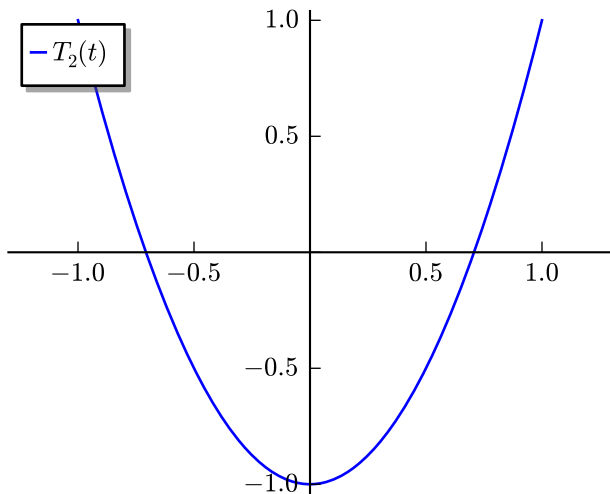
# COMPUTING $e_r^*(x)$

**Example.**  $T_n$  for small values of  $n$ .



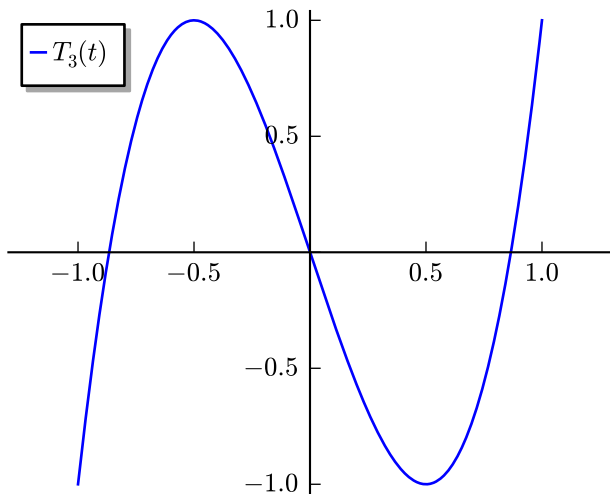
# COMPUTING $e_r^*(x)$

**Example.**  $T_n$  for small values of  $n$ .



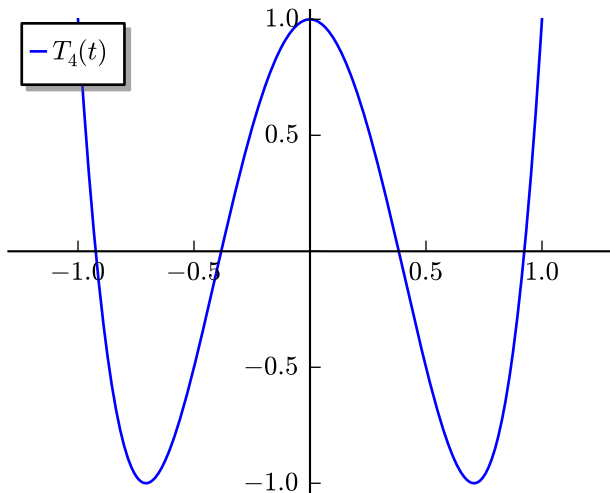
# COMPUTING $e_r^*(x)$

**Example.**  $T_n$  for small values of  $n$ .



# COMPUTING $e_r^*(x)$

**Example.**  $T_n$  for small values of  $n$ .



## COMPUTING $e_r^*(x)$

Using this formula, we can compute the roots of  $U_r$  easily. They are,

$$t = \cos\left(\frac{k\pi}{r+1}\right), \quad k = 0 \dots r+1,$$

and we define,

$$\xi_k = \cos\left(\frac{(r+1-k)\pi}{r+1}\right), \quad k = 0 \dots r+1,$$

so that the roots  $\xi_k$  occur in increasing order.

## COMPUTING $e_r^*(x)$

If we evaluate  $U_r$  at  $t = -1 + \epsilon$ , we find that,

$$\text{sign}[U_r(t)] = (-1)^r, \quad t \in (\xi_0, \xi_1).$$

By the characterization theorem,  $U_r$  must change sign at every root. We know the roots, and therefore, we know  $\text{sign}[U_r(t)]$  on all of  $[-1, 1]$ !

$$\text{sign}[U_r(t)] = (-1)^{r+i}, \quad t \in (\xi_i, \xi_{i+1}).$$

## COMPUTING $e_r^*(x)$

Now we just integrate.

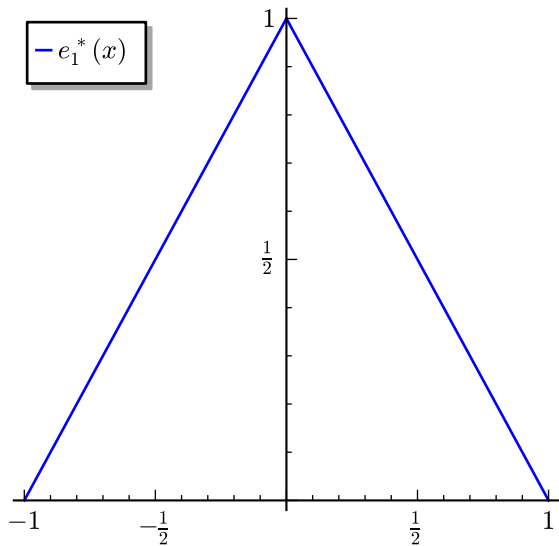
For  $x \in [-1, \xi_1]$ ,

$$r! \cdot e_r^*(x) = (-1 - x)^r$$

And for  $x \in [\xi_i, \xi_{i+1}]$ ,

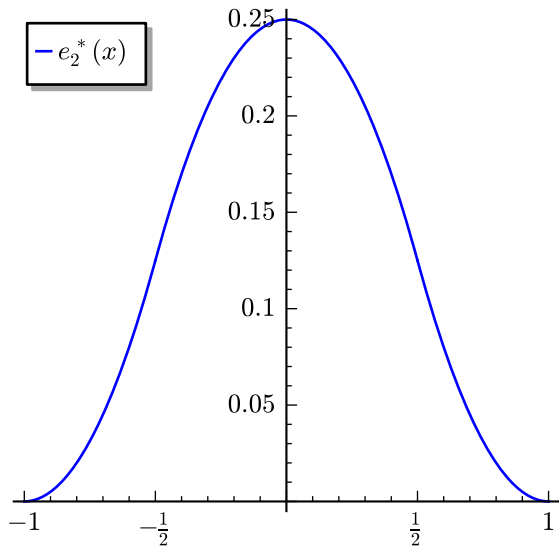
$$\begin{aligned} r! \cdot e_r^*(x) &= \sum_{k=0}^{i-1} (-1)^{r+k-1} [(x - \xi_{k+1})^r - (x - \xi_k)^r] \\ &\quad + (-1)^i (\xi_i - x)^r \end{aligned}$$

# COMPUTING $e_r^*(x)$

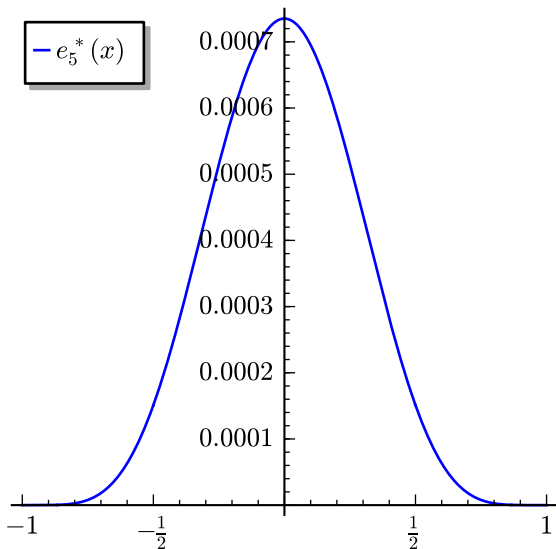




# COMPUTING $e_r^*(x)$



# COMPUTING $e_r^*(x)$



# BOYANOV'S SPLINE

Boyanov discovered the “best” spline on  $W^r$ ; that is, the spline  $S(f; x)$  (capital 'S') such that,

$$e_r(S; x) = e_r^*(x), \quad x \in [-1, 1].$$

So,  $S(f; x)$  has the best worst-case error at every point on our interval. However, the resulting formula is not so nice.

But it can still be expressed in our general form,

$$S(f; x) = \sum_{k=0}^n A_k(x) \cdot f^{(k)}(a) + B_k(x) \cdot f^{(k)}(b).$$

# BOYANOV'S SPLINE

We can apply Boyanov's spline to  $e_r^*(x)$ , noting that,

$$\left\{ \frac{d^k}{dx^k} e_r^* \right\} (-1) = \left\{ \frac{d^k}{dx^k} e_r^* \right\} (1) = 0, \quad k = 0, 1, \dots, r - 1.$$

So,

$$S(e_r^*; x) = \sum_{k=0}^n A_k(x) \cdot 0 + B_k(x) \cdot 0 = 0.$$

Boyanov's spline applied to  $e_r^*(x)$  is the zero function.

# BOYANOV'S SPLINE

Since  $S(e_r^*; x) = 0$ , the error of Boyanov's spline applied to  $e_r^*(x)$  is,

$$|e_r^*(x) - S(e_r^*; x)| = |e_r^*(x) - 0| = e_r^*(x)$$

Recall that this is the maximal error that Boyanov's spline can achieve. Since  $e_r^*$  itself induces this error, it is the worst function for Boyanov's spline.

# OPTIMAL ERROR BOUND

Using the formula we derived for  $e_r^*(x)$ , we can compute the optimal error bound which occurs at the midpoint.

We make a convenient definition,

$$g(r) = \left[ 1 + (-1)^{r+1} \right] / 2 = \begin{cases} 0, & r \text{ even,} \\ 1, & r \text{ odd} \end{cases},$$

so that,

$$0 \in \left[ \xi_{\frac{r-g(r)}{2}}, \xi_{\frac{r-g(r)+2}{2}} \right], \quad r \geq 0.$$

# OPTIMAL ERROR BOUND

Now we can simply substitute this interval into the general piecewise formula. First,  $e_1^*(0) = -1$ . Then for  $r > 1$ ,

$$\begin{aligned} r! \cdot e_r^*(0) &= \sum_{k=0}^{\frac{r-g(r)}{2}-1} (-1)^{k+1} [(\xi_{k+1})^r - (\xi_k)^r] \\ &\quad + (-1)^{\frac{r-g(r)}{2}} \left( \xi_{\frac{r-g(r)}{2}} \right)^r \end{aligned}$$

If the maximal error  $e_r(s; x)$  of a spline  $s(f; x)$  is less than (the norm of) this value,  $s$  is optimal on  $W^r$ .

# OPTIMAL ERROR BOUND

Table:  $|e_r^*(0)|$  for certain values of  $r$ .

$r$	$ e_r^*(0) $
1	1
2	$\frac{1}{4}$
3	$\frac{2-\sqrt{2}}{12}$
4	$\frac{3\sqrt{5}+8}{192}$
5	$\frac{17-9\sqrt{3}}{1920}$



# DERIVING A BOUND ON THE APPROXIMATION ERROR

The exact Taylor expansion of a function  $f$  about  $a$  is,

$$\sum_{k=0}^{\mu-1} \frac{f^{(k)}(a)}{k!} (x-a)^k + \frac{1}{(\mu-1)!} \int_a^x f^{(\mu)}(t) (x-t)^{\mu-1} dt$$

This can be understood as,

(some polynomial) + (a remainder)

and is *exactly* equal to the function  $f$ .

# DERIVING A BOUND ON THE APPROXIMATION ERROR

The barycentric coordinates of  $x$  with respect to  $-1$  and  $1$  respectively are,

$$b_0(x) = \frac{1-x}{2}$$

$$b_1(x) = \frac{x+1}{2}$$

It follows from this definition that  $b_0(x) + b_1(x) = 1$  for all  $x$ .

# DERIVING A BOUND ON THE APPROXIMATION ERROR

Now, assume that we have a spline method which reproduces polynomials of degree  $\mu$ .

We start by taking the exact Taylor expansion of  $f$  about both endpoints. Call them  $f_a(x)$  and  $f_b(x)$ . These two expansions are equal!

Next, we multiply  $f_a(x)$  by  $b_0(x)$  and  $f_b(x)$  by  $b_1(x)$ . We do this to raise their degree by one. We want them to have degree  $\mu$ .

Since  $f_a(x) = f_b(x)$ ,

$$\begin{aligned} b_0(x) \cdot f_a(x) + b_1(x) \cdot f_b(x) \\ &= [b_0(x) + b_1(x)] f_a(x) \\ &= f(x) \end{aligned}$$

# DERIVING A BOUND ON THE APPROXIMATION ERROR

Since they're equal, we can instead apply our spline to the Taylor expansions. They are now of the form,

some polynomial of degree  $\mu$  + remainder

Since our spline reproduces polynomials of degree  $\mu$ , it will reproduce the polynomial part exactly. We are left with,

$$\begin{aligned} f(x) - s(f; x) &= \text{remainder1} + \text{remainder2} \\ &\quad - s(\text{remainder1}, x) - s(\text{remainder2}, x) \end{aligned}$$

# DERIVING A BOUND ON THE APPROXIMATION ERROR

And it turns out, this can be expressed as,

$$\int_{-1}^1 f^{(\mu)}(t) e[E_\mu(t, x); x] dt,$$

where,

$$e(f; x) = f(x) - s(f; x)$$

and,

$$E_p(t, x) = \begin{cases} 0, & t \notin [-1, 1], \\ b_0(x) \frac{(x-t)^{p-1}}{(p-1)!}, & t \in [-1, x], \\ -b_1(x) \frac{(x-t)^{p-1}}{(p-1)!}, & t \in [x, 1]. \end{cases}$$

# DERIVING A BOUND ON THE APPROXIMATION ERROR

**Definition.** Let,

$$Q_p(t, x) = e[E_p(t, x); x]$$

Now we,

- Notice that the polynomial terms in  $E_p$  are reproduced for  $p \leq \mu$ .
- Replace those polynomial terms with their approximations.
- Do lots of algebra.

To find...

# DERIVING A BOUND ON THE APPROXIMATION ERROR

$$Q_p(t, x) = \begin{cases} \sum_{k=0}^{r-1} A_k \frac{(-1-t)^{p-k-1}}{(p-k-1)!}, & t \in [-1, x] \\ -\sum_{k=0}^{r-1} B_k \frac{(1-t)^{p-k-1}}{(p-k-1)!}, & t \in [x, 1] \end{cases}$$

Recall:

$$f(x) - s(f; x) = \int_{-1}^1 f^{(\mu)}(t) Q_\mu(t, x) dt$$

# DERIVING A BOUND ON THE APPROXIMATION ERROR

That means,

$$\begin{aligned} e_r(s; x) &= \sup_{f \in W^r} |f(x) - s(f; x)| \\ &= \sup_{f \in W^r} \left| \int_{-1}^1 f^{(\mu)}(t) Q_\mu(t, x) dt \right| \end{aligned}$$

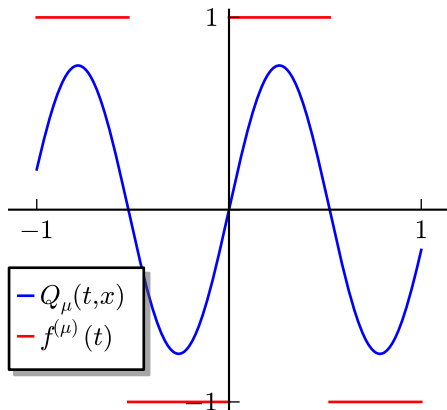
**Claim.**

$$\sup_{f \in W^r} \left| \int_{-1}^1 f^{(\mu)}(t) Q_\mu(t, x) dt \right| = \int_{-1}^1 |Q_p(t, x)| dt$$



# DERIVING A BOUND ON THE APPROXIMATION ERROR

**Proof.**

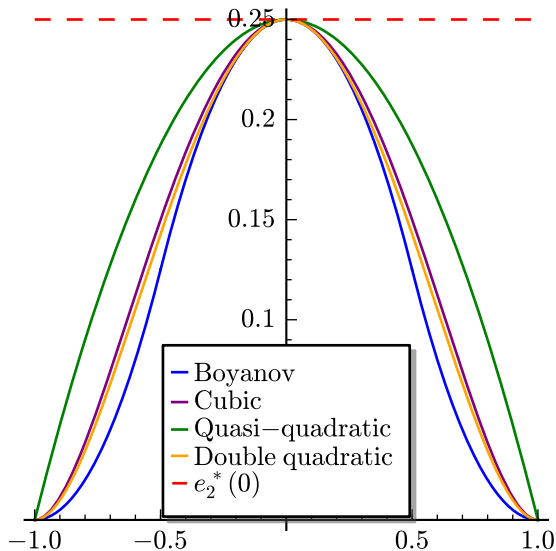


# DERIVING A BOUND ON THE APPROXIMATION ERROR

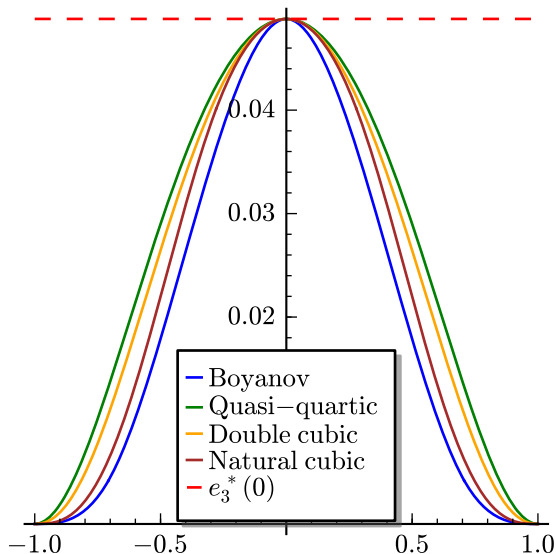
If we expand  $Q_\mu(t, x)$  again, this gives us an expression for  $e_r(s; x)$ . This result was already known to Drs. Sorokina and Borodachov for  $\mu = r - 1$ . After two changes of variable,

$$e_r(s; x) = \int_{-1-x}^0 \left| \sum_{k=0}^{r-1} A_{r-k-1}(x) \frac{z^{(\mu-r+k)}}{(\mu-r+k)!} \right| dz$$
$$+ \int_0^{1-x} \left| \sum_{k=0}^{r-1} B_{r-k-1}(x) \frac{z^{(\mu-r+k)}}{(\mu-r+k)!} \right| dz$$

# COMPUTED ERROR BOUNDS



# COMPUTED ERROR BOUNDS



# LEIBNIZ'S RULE

We can also apply Leibniz's rule,

$$\begin{aligned} \frac{d}{dx} \int_{a(x)}^{b(x)} g(t, x) dt &= \frac{d}{dx} \{b(x)\} \cdot g(b(x), x) \\ &\quad - \frac{d}{dx} \{a(x)\} \cdot g(a(x), x) \\ &\quad + \int_{a(x)}^{b(x)} \frac{d}{dx} g(t, x) dt \end{aligned}$$

to  $f(x) = s(f; x)$  directly.

# LEIBNIZ'S RULE

Since the left and right half of  $Q(t, x)$  are equal at  $t = x$ , the,

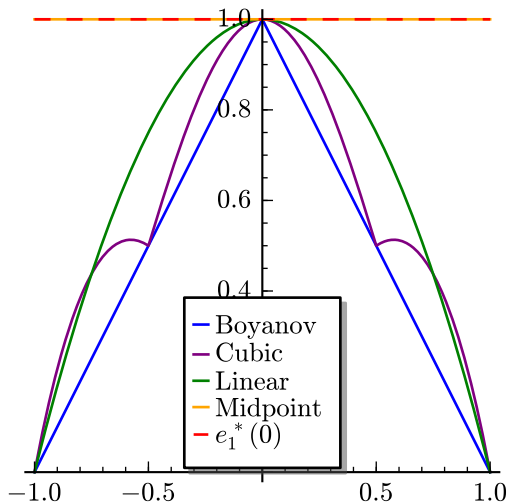
$$\frac{d}{dx} \left\{ f^{(\mu)}(x) [Q'_{\mu}(x, x) - Q'_{\mu}(x, x)] \right\}$$

term will cancel leaving us with,

$$e'(f; x) = \int_{-1}^1 f^{(\mu)}(t) \frac{d}{dx} \{Q_{\mu}(t, x)\}$$

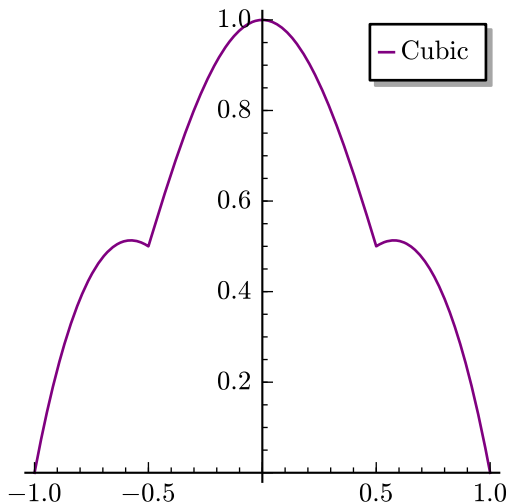
# LEIBNIZ'S RULE

Unfortunately, we can't rely on this generally:



# LEIBNIZ'S RULE

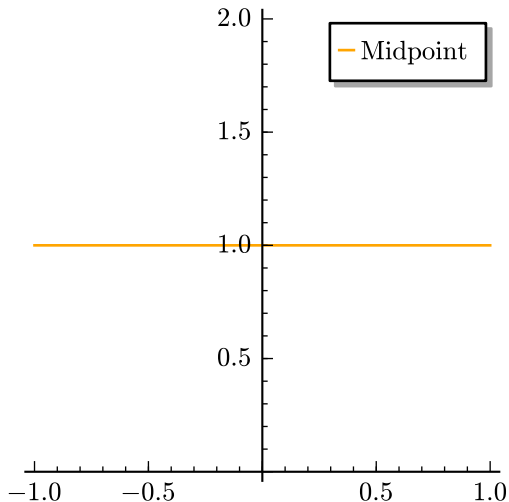
The maximal error is not necessarily increasing on  $[-1, 0]$ .





# LEIBNIZ'S RULE

And  $e_r^*(0)$  can be achieved at points other than the midpoint.



# REFERENCES

- [1] Boyanov, B. D. Best Methods of Interpolation for Certain Classes of Differentiable Functions. *Mathematical Notes*, volume 17, issue 4, pp. 301-309. MAIK Nauka/Interperiodica, 1975.
- [2] Powell, M. J. D. *Approximation Theory and Methods*. Cambridge University Press, Cambridge, 1981.